

JAG

When baseball was Just A Game

JAG is a 12 team league divided into two divisions, playing an aggressive schedule of 81 games per season plus playoffs. This will be played on APBAGO, you will need custom teams, collections and the current season we are playing. This is a contract league and designed to allow managers to have as much control as possible.

The goal is to play a minimum of 3-4 series every 10-12 days, meaning we should finish a regular season in 3-4 months and a season in 4-5 months.

There is a cost of \$5 per team, per season to cover the cost of the website.



DRAFT

The league begins play with the 1963 season with 1964 being the next season, etc. The 1963 draft will be 30 rounds with each following draft being 10 rounds. Non-playoff teams go by record, playoff teams go by 1st round losers by record, 2nd round loser by record, WS loser, WS winner. Tie breaker 1st FTF, 2nd vs division, 3rd vs other division.

All players on the website are available to be drafted but only those carded in APBAGO can be used during the season.

CONTRACTS

Each team has 85 contracts years available for each season. You may not go over 85 anytime during the season. Unused years do not carry forward to the next season but can be used to add players during the trading period.

You can sign each player to a contract between 1 and 5. IE you Draft Ty Cobb and want him for the next 5 season. He would count as 5 years against your 85 contract years for each of the next 5 years, and you would have 80 left for each of the next 5 years.

Contract goes with the player if traded.

1 and 2 year contracts are considered short term and those players automatically go back to the draft pool when their contract expires.

3+ years contracts. Once the contract expires those player become FREE AGENTS.

A Free Agent (RFA) is a player whose contract was 3+ years and has expired. A list of all RFA will be sent out and each manager may offer any RFA a contract, RFA's always sign with the team with the most years. If there is multiple offers between 1 and 4 years will resign with his last team if they were on of the highest offers (Hometown Discount), The Hometown discount does not apply to players where the offer includes the finale year of his contract or a max 5 year deal. It will then go to draft picks to determine who he sings with. If multiple teams offer the same and the players last team is not involved teams will have 1 chance to add a draft pick in the upcoming draft, The highest draft pick is where the player signs and the pick is forfeited. You may only bid up to a player's final year in the MLB.



Any player cut still counts toward your 85 years until the contract expires.

WAVIERS

24 hours last to first by record, you must be willing to take on the players remaining contract.

Rosters minimum of 25 players during the season.

Pitching

Starters are limited to 10 innings per start.

Only pitchers with a starting grade can start a game.

Starting pitchers require 3 games off before and after each start.

Pitchers get 50% of Innings Pitched

Relievers may pitch 2 2/3 innings per game with a max of 5 IP per 3 game series.

Starters and split grades may pitch up to 4 innings in a game but must sit for the next 2 games after pitching 3 or more innings in a single game.

Pitchers may pitch run in any game but if they pinch hit they must pitch to at least 1 batter the next inning.

Offensive Players

No Designated Hitter for now maybe in 1973.

Hitters use 50% of their MLB total plate appearances.

RAINOUTS should be disabled before the start of each game.

GLITCHES are to be replayed as if the game never happened

INJURIES disable Injuries should remain OFF, All injuries are for current game only, disregard the number of days it says.

OVERUSAGE

Any player over used will be ineligible for the playoffs, length to be determined by the rules committee. In cases of multiple players over used teams are subject to further restrictions including loss of draft picks. Penalties are all at the commissioner's decision.



TRADING

Draft picks may only be traded 1 year out. After the 1963 WS the 1965 picks will "tradable"

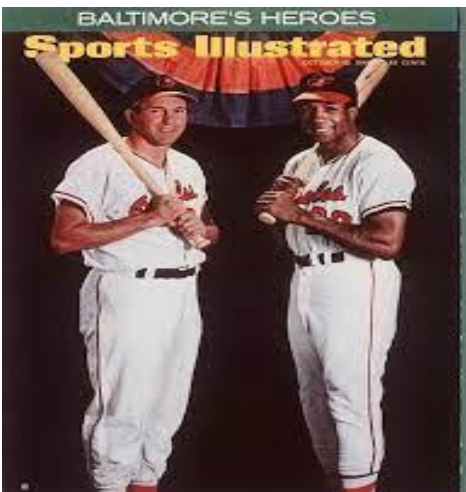
Starts after the World Series and ends right before the season begins (date TBD). There will also be a mid-season trading period.

No Conditional picks trades allowed.

UNDRAFTED PLAYERS

Any undrafted player may be signed to a maximum 1-year deal for the rest of the current season.

Free Agents can NOT be added after the trading deadline.



PLAYOFFS

3 teams from each division 2v3 play 5 games 2-2-1, W23v1 play 7 games 2-2-1-1-1 and a 7 game World Series 2-2-1-1-1.

In a 5 game series for pitchers (MLB actual $\times .09$ = innings allowed) for the playoff series, for hitters (MLB games played $\times .031$ = games allowed) for the series.

In a 7 game series for pitchers (MLB actual $\times .135$ = innings allowed) for the playoff series, for hitters (MLB games played $\times .044$ = games allowed) for the series.

No carry over from one series to another. In case of a tie there is a 1 game playoff. If a tie for the final playoff spot it is a 1 game playoff, otherwise ties are determined by best record H2H, vs division, vs other division, coin flip.